THE PSYCHOPATH ANALYSIS OF JOHN KRAMER’S
CHARACTERIZATIONS ON SAW SERIES MOVIE

A THESIS

Submitted to Letters and Humanities Faculty
In Partial Fulfillment of the Requirements for
The Degree of Strata 1 (S1)

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ENGLISH LETTERS DEPARTMENT
FACULTY OF ADAB AND HUMANITIES
STATE ISLAMIC UNIVERSITY SYARIF HIDAYATULLAH
JAKARTA
2009
APPROVEMENT

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STATE ISLAMIC UNIVERSITY SYARIF HIDAYATULLAH

JAKARTA

2009
LEGALIZATION

The thesis entitled “The Psychopath Analysis of John Kramer’s Characterizations on Saw Series Movie” was examined by examination board of Faculty of Adab and Humanities, State Islamic University Syarif Hidayatullah Jakarta on October 12, 2009. The thesis has been accepted as a partial fulfillment of the requirement for the degree of Strata 1 (S1).

Jakarta, October 12, 2009

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DECLARATION

I hereby declare that this submission is my own work and that, to the best of my knowledge and belief, it contains no material previously published or written by another person nor material which to a substantial extent has been accepted for the award of any other degree or diploma of the university or other institute of higher learning, except where due acknowledgment has been made in the text.

Jakarta, October 12, 2009

Siti Sarah
ACKNOWLEDGMENT

In the name of Allah, the most gracious, merciful, praise and gratitude be to Allah for giving the writer ability and health to finish this paper. Blessing is upon our prophet Muhammad SAW, his descendent and his followers.

This paper presented to the English Letter Department Faculty of Adab and Humanities Syarif Hidayatullah, State Islamic University Jakarta as a partial of requirements for the Degree of Strata 1.

This work could not be completed without a great deal of help from many people, especially Mr. Supardi, M. Hum, an advisor who always guides and supports the writer until this paper finished. Without his guidance, this paper is never completed.

The writer also would like to express the deepest gratitude to those who helped him finishing this paper, namely:

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2. Dr. M. Farkhan, M.Pd. the Head of English Letter Department.
3. Drs. Asep Saefuddin, M.Pd. the secretary of English Letter Department.
4. All the lectures of English Letter Department who have taught and educated me during my study.
5. My beloved parents: Mother, Father and my elder and younger brothers who have given me spiritual support and financial during the time of study and the process of making the paper.
6. All the staff of library of Adab and Humanities Faculty and UIN.
7. My best friends at English Letter Department, especially to Didit, Elyas, Iway, Yamin, Ikmal, Widha, Siswanto, Ajeng, Teh May, Karni, Ulul, Aka, Yuyun, Rio, Adam, and those who cannot be mentioned one by one.

8. Her cousins and friends in The Art Institute Jakarta, especially for the Film Faculty: Godex, Dilla, Danu, Deny, etc, that have helped and recommended me the art film books and given their knowledge about cinematography in analyzing the film that the writer analyzed.

9. And her lover Jelley Mathew Fox in Las Vegas who always supports her, and all foreign friends Met, Gio, and Curtis.

May Allah blesses, protects and guides them. The writer assumes that this work is far from perfection. In any case, it is able to be a reference of some literary interpretation. Therefore, various critics and suggestion are needed to make it better than before.

Jakarta, October 12, 2009

The writer

This research is aimed at finding the psychopath characterizations of John Kramer. The writer studied the *Saw Series* movie as a unit analysis and used psychology theory as the theoretical framework of the research. The writer uses the qualitative – descriptive method applied by using abnormal psychology.

The research is performed in several phases, such as deciding the unit analysis, collecting the data from many sources such as book, internet and other. The writer also collects the data from many sources such as book, internet and the others that related to the research, presenting the data description, analyzing the problem and then making the conclusion.

The research describes about John Kramer’s personality changes after losing his child, divorced and being diagnosed had colon cancer. It also presents how those changed his life as civil engineer became a machine killer, and how he used his intelligent and philosophy knowledge in creating the games to punish people.

As the result of the analysis, the writer concludes that there are many deviations of John Kramer’s characterizations that can be analyzed by the theory of psychopath.
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CHAPTER I

INTRODUCTION

A. Background of the Study

Film is a reveal of expression, and creation by someone who has made it, and also as a medium of entertainment for people. Film is also a combination between technology and theatre, music, art of painting, and art of sounding. Film is produced by recording the images from the world with cameras, or by creating images using animation techniques or special effects. Literature is also an art, anything that written and reflect the culture. Film begins from scenario and also reflects culture. So, film is related with literature.

There is also an opinion that film is divided into three variations. They are, film, movie and cinema. Film usually emphasizes the story forms with politic themes. Kind of this variation is there in the countries that involve in war, such as, Russia and Germany. Movie has born and expanded in America, Hollywood. Movie is the thing that directed to commerce. It means that each film that published by Hollywood usually really considers about market’s desire. Another word for Hollywood is the industry of film. Because, if Americans have been talking about film, it means that they are talking about industry, market, and audience. And film of Hollywood generally depends upon the market. The last is cinema. Cinema is an artistic film form. It is also often called as film Art. France is
one of the countries that really concerns about cinema until this time. So, film is a very complex art.

The researcher is very interested to analyze “Saw Series” (Saw, Saw II, Saw III, and Saw IV) produced by Lions Gate Entertainment. This film tells about “Jigsaw”. In the series, Jigsaw was introduced as Jonathan Kramer (John), a successful civil engineer who got into property development and a devoted husband to his wife, Jill. She ran a recovery clinic for the drug users. Tragically, Jill lost her baby caused by a robbery and reckless actions of a drug addict named Cecil Adams.

After the incident, John became angry, depressed, grieved over and distanced himself from his friends and wife. Jill and John eventually drifted apart and divorced. After a doctor diagnosed him had a colon cancer or frontal lobe tumor, he felt more alienated and tried to end up himself, but had been survived from the suicide attempt and felt “reborn”.

He started to design a test by Cecil as his first test subject and decided to use the rest of his existences to design more of these traps. John built the deadly traps for his subjects. He called these tests “games” and explained the “rules” of the game usually by audio or videotape. He was kidnapping people he saw as wasting their lives. The purpose of his traps was to see if the subject has “will” to survive, and thus inflicts enough psychological traumas for the subjects. Few of John’s victims were able to survive his brutal tests, which were often presenting
the problems of the victim’s life and requiring them to undergo severe physical and psychological torture to escape.

The lost of John’s child, divorced and had been diagnosed as colon cancer patient, were psychologically changed his life and personality. His mission to cracked open the world from the people who wasted their lives and his untrusting feeling to the law, had changed him as a cold-blooded machine killer to punish them by his own judgment.

From the statement above, the writer feels curious to know further about the psychological aspect happen to the personality and characterization of John Kramer.

B. Focus of the Study

In writing this thesis, the writer would like to limit the discussion only on the character of John Kramer who experiences psychological disturbance in that movie.

C. Research Question

Based on the background of the study above, the writer tries to identify the problem by the following question:
1. How are the characteristics of John Kramer described in Saw Series movie?

2. How are the personality deviations of John Kramer described after the lost of his child and diagnosed had colon cancer?

D. Significance of the Study

The writer expects this research can give knowledge to the readers and audiences, in order not to see the film only from entertainments view, but rather to see the form of the main character’s personality. The result of the research hopefully will be useful for the process of learning English literature and can attract the readers’ enthusiasms who want to analyze the same research at the main character of film.

E. Research Methodology

1. The objective of the study

The objectives of this research are to know about the characteristics of John Kramer described in Saw Series movie, and to know about his personality deviations described after the lost of his child and diagnosed had colon cancer.
2. Method of the research

The writer uses the descriptive - qualitative method. The descriptive analysis applied by using abnormal psychology. Therefore, it is explicitly necessary to analyze John Kramer by the psychopath view.

3. Technique Data of analysis

The writer uses psychological approach to analyze the data. First, the writer gives description about the film. Second, the writer began to analyze the psychological problem of the main character through psychological approach.

4. Research instrument

The research instrument is the writer herself by examining the texts and images of film, giving checklist, and quoting the evidence from the film. The evidence here is presented by some expressions, scenes, and acts from the character that supported psychology theory in discovering the deepest John Kramer’s character.

5. Unit of analysis data

The writer uses “Saw Series” film as the unit analysis in this research. The writer is analyzed Saw I until IV which are produced by Lions Gates Corporation in 2004 – 2007.
6. Time and place

The writer is begun this research on seventh semester of academic years 2007 – 2009, at the Department of English Letters, the Faculty of Adab and Humanities, State Islamic University Syarif Hidayatullah Jakarta.
CHAPTER II
THEORETICAL FRAMEWORK

Psychology is an academic and applied discipline involving the phenomenological and scientific study of mental processes and behavior\(^1\). Our experiences as we grow up contribute to our personality or character as an adult.

A. Abnormal Psychology

The traumatic experiences had an especially strong effect in someone personality development. Each specific trauma would have its own unique impact on a person, which can only be explored and understood on an individual basis. The reality life which full of despairs can also bring people to spend their life by remind the grudge and hatred. The writer needs to know about how the interaction between individual characteristic with situation characteristic. The situation prepares information that would be interpreted as measure basis of someone according to the past experiences and his or her capability.

1. Definition of Abnormal

Abnormal psychology is the application of method, concept, principle, and finding of general psychology. It is also a study to explain and understand the abnormal in framework of normal and general. The behaviors or thought processes

\(^1\) Wikipedia, Psychology. Accessed on July 08, 200
that commonly agreed to be bizarre and unusual or odd are the abnormality means².

2. Psychopath

Hare and Cleckley were defined psychopathy as a constellation of affective interpersonal, and behavioral characteristics including egocentricity; impulsivity; irresponsibility; shallow emotions; lack of empathy, guilt or remorse; pathological lying; manipulativeness; and the persistent violation of social norms and expectations³. Hare’s concept of the psychopath is similar to the one proposed by Cleckley, but with some additions⁴.

Hare tells that the psychopathic adults show glibness, charm, manipulation, and demonstrated the psychological idiosyncrasies, such as, reduce physical response to negative stimuli, indifferent to the threat of physical pain and punishment in general; and they show no indication of fear when threatened. The psychopaths also tend to be extremely organized and secretive. Because of that organized personality of the psychopath, they might have a tendency to be better educated than the sociopath. And because of that organized personality, the psychopath’s crimes are well planned out, but they are not agile to hiding the criminal evidences. For this reason, the psychopaths are harder to catch than

sociopath crimes that typically disorganized and spontaneous. It also makes them capable to stay under the radar of society, maintaining a family and steady work.

Psychopathy is usually associated with criminal behavior, especially with “career criminals”. But not all psychopaths are killers, violent and dangerous. A psychopath who grows up in a stable family and has the access to positive social and educational resources might become a white-collar criminal or a shady entrepreneur, lawyer, judge, businessmen, or other professional. Those are characterized as positive psychopaths. Like many healthy people, many psychopaths love their parents, spouse, children and even pets in their own way, but they have difficulty in loving and trusting the rest of the world.

Negative psychopaths are characterized as unsuccessful psychopaths. They do such emotionally suffering as a consequence of separation, divorce, and the death of a beloved person or dissatisfaction with their own deviant behavior, and even pseudo psychopathic (frontal lobe disorder). It has been suggested that people can suffer apparently psychopathic personality changes from lesions or damage of the brain’s frontal lobe. This area of the brain is responsible for “self-control, planning, judgment, the balance of individual versus social needs, and many other essential functions underlying effective social intercourse”.

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Hare named them as the “social predators”. Psychopaths also have the images of cold, heartless, and inhuman being. They can have the high verbal intelligence but typically lack of emotional intelligence, and can be expert in manipulating people by playing to their emotions. They are so good using the game theory. By means of the games, they manipulate the emotions of their victims, compel them to play the role and enter to the psychopaths’ traps. They used their charm, intimidation, impulsive, and cold-blooded violence to attain their ends.

a. The traits of psychopath

As the first person who analyzed about psychopath and sociopath, Clackley listed the characteristics of psychopath. It called Clackley’s 16-item checklist. Hare who closed with Clackley as his teacher, added some new characteristics of psychopath became 20 items. Some of 20-item checklist of psychopath traits from Hare that based on Cleckley’s 16-item checklist are:

1. High Intelligent and Verbal Intelligent

According to the FBI and U.S Federal Government, the specific themes in past successful interviews of psychopathic serial killers focused on praising their intelligence, cleverness, and skill in evading capture. Psychopaths have excellent oral skill and will impress people with their knowledge in many areas, convince
people that their view is the correct one and certain you with humorous, and sometimes pleasantly outlandish, stories.

2. Glib or superficial charm

*Glibness* is a hallmark of psychopaths that able to use language to beguile, confuse and convince. They are persuasive and have tendencies to smooth, engaging, charming, slick, and *verbally facile*. In the first meet, a psychopath seems to be very charming, charismatic and quite likeable.

3. Pathological Lying

Pathological lying is a core trait of the psychopath. “…in moderate form, they will be shrewd, crafty, cunning, sly, and *clever*; in extreme form, they will be deceptive, deceitful, underhanded, unscrupulous, *manipulative*, and dishonest*8*.” They often carry themselves in a nature that makes other think that they are truly care and have sympathy for others. All of these are using to present the exploitation and callous ruthlessness, as reflected in a lack of concern for the feeling and suffering of one’s victims.

4. Manipulative or conning

The Psychopathic maneuver is the hallmark of psychopath that essentially interpersonal manipulation based on *charm*. Psychopaths use deceit and deception

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to cheat, con and defraud others for personal gain. The manipulator appears to be helpful, charming, even ingratiating or seductive, but is covertly hostile, domineering\(^9\).

5. Lack of remorse or guilt

Psychopaths are not sensitive to altruistic interview themes, such as sympathy for their victims or remorse/guilt over their crimes.\(^{10}\) They are lack of feelings or concern of the *losses, pain* and *suffering of victims*; the tendency to be unconcerned, dispassionate, and *coldhearted*. They see people as an object, target and opportunity, not as people. For them, the ends are always justifying the means. It means that they will not give their sympathy to release the victims although they beg to them. They are unable to feel remorse for anything wrong they may do. For psychopaths, the ends always justify the means. Thus there is no place for feelings of remorse, shame or guilt.

6. Shallow emotions

The psychopaths rarely reveal a range of emotions. They are unmoved by things that would upset the normal person, while outraged by insignificant matters.\(^{11}\) They cast themselves in a role of total control that they play to the hilt. While psychopaths may display outbursts of emotion, more often than they are not

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\(^{11}\) Ibid., *History and Times of The Kingdom*. p. 5
put on a calculated response to obtain a certain result. They rarely reveal a range of emotions. They can witness or order acts of utter brutality without experiencing a shred of emotion. In the end, psychopaths are cold, with shallow emotions and living in a dark world of their own.

7. Grandiose self-worth

Psychopaths are arrogant people who believe they are superior human beings. They present themselves as the ultimate one enlightened, a vehicle of God, a genius, the leader of humankind, and even humble to humble. They are grossly inflated view of one’s abilities and self-worth, self-assured, opinionated, cocky, and braggart.

8. Callousness or lack of empathy

The callousness is including for “a lack of feelings toward people in general; cold, contemptuous, inconsiderate, and tactless”. They readily take the advantage of others, expressing utter contempt for anyone else’s feelings.

9. Impulsivity

This tendency is related to the psychopath’s need for stimulation and inability to tolerate frustration, anxiety and depression. It is included for “the occurrence of behaviors that are unpremeditated and lack reflection or planning; inability to resist temptation, frustrations, and urges; a lack of deliberation without

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12 Ibid., T. O’Connor. p.7

13 Ibid. p. 8
considering the consequences; foolhardy, rash, unpredictable, erratic, and reckless”\textsuperscript{14}.

10. Parasitic lifestyle

The tendencies are intentional, manipulative, selfish, low self-discipline, and inability to begin or complete responsibilities.

11. Failure to accept responsibility for own actions

Besides lacking empathy and sympathy for others and being unable to feel remorse for anything wrong they may do, psychopaths are unwilling to accept responsibility for their actions.\textsuperscript{15} They readily blame others for everything that goes wrong. The writer puts two dialogues below as the examples of this trait. The tendencies on this item are failure to accept responsibility for one's actions which reflected in low conscientiousness, absence of dutifulness, antagonistic manipulation, denial of responsibility, and effort to manipulate others through this denial.

12. Antisocial

The psychopath, on the other hand, is characterized by a mix of criminal and socially deviant behavior. Interpersonal influence, emotional poverty, aberrant

\textsuperscript{14} Ibid.

\textsuperscript{15} Ibid., Paul Babiak, Ph.D., p. 1
lifestyle and antisocial tendencies together make up the psychopath’s profile. The psychopaths often have personal histories filled with antisocial behavior.

13. Criminal versatility

The tendencies are a diversity of types of criminal offenses, regardless if the person has been arrested or convicted for them; taking great pride at getting away with crimes.

14. Need for stimulation

The psychopaths also show need for stimulation traits that noted often do serial killer. They are taking chances and doing things that are risky; do not conform to social, moral and legal norms. The tendencies of this trait are the excessive need for novel, thrilling, and exciting stimulation; taking chances and doing things that are risky. The psychopathic is noted among serial killer by predominant psychiatric diagnosis.

b. The specific characters of psychopath

There are some specific characteristics of a psychopath according to Characteristics of a Psychopath, they are:


\[17\] *Ibid.,* T. O’Connor. p. 9

1. **‘Liar liar’**

They will lie for no reason and *will skillfully twist the victims’ words*, dodge and evade questions, divert the topic, omit important facts in their ever changing, and self-serving goals. They *exploit the victims, manipulate and abuse each other*. They will *accuse the victims of being crazy, blame others and take no responsibility*.

2. **The malevolent psychopath**

They are fully *unmasked, predatory, cold, and have vacant eyes*. This wife-beater, murderer, serial killer, stalker, rapist, fighter, harasser terrorist has a ‘chip-on-his-shoulder’ attitude. They will *harass to get the victims’ reactions* and try to make them look out of control. They can become *dangerous and unpredictable*.

3. **The conman or manipulator**

They *pit people against each other*. The people may be used as their proxy interacting with others as they set the victims up to take the fall while they *enjoy watching the performances* that they orchestrate. They also use *verbal skill to twist the victims’ words* and use their charm.

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20 *Ibid.* p. 4
B. Character and Characterization

1. Definition of Character and Characterization

In *The Art of Watching Film* book, characterization is the act of characterizing, and the delineation or creation of character in a play and story. Character actor is an actor or actress who specializes in supporting the roles with certain pronounce and eccentric characteristics. Characters are usually presented through their actions, speech and thoughts, as well as by description. Characters in the movies or in books display unique performance. From the way they act, utter words, the traits they portray and the way they dress are just examples on how a character is made. The characters’ feelings, thoughts, emotions, attitudes, values, and believes can be revealed by their words through the word choice, stress, pitch, and the pause patterns of their speech. Appearance is an important measure of a character’s personality.

Character, on the basis of important, distinguishes two types, they are:

a. **Major characters**

Major characters almost always round or three-dimensional characters. A round character is one who is capable of change and evolution throughout a story. Round characters tend to be more developed and described. A round

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character is extremely realistic, behaving and speaking in a "real life" manner\textsuperscript{23}. It is complex and increases in complexity throughout the story. A round character is capable of contradiction and changed with evidence of emotional and psychological development\textsuperscript{24}. Round or three-dimensional characters are: (1) \textit{protagonist} which is the main character in the story; (2) \textit{antagonist} character that opposes the protagonist; and (3) \textit{foil} character that provides a contrast to the protagonist.

\textbf{b. Minor characters}

Minor or flat characters are less important than the main characters. A flat character is a character that does not grow in a play or movie or other literal device\textsuperscript{25}. The character lacks a complex and realistic personality. A flat character exhibits strong defining characteristics, speech habits, and the like, but still falls short of the complexity of a round character\textsuperscript{26}.

\textsuperscript{23} \textit{Ibid}

\textsuperscript{24} \textit{Ibid}


\textsuperscript{26} \textit{Ibid}
CHAPTER III

RESEARCH FINDINGS

A. Data description

In this chapter the writer divides the discussion of John Kramer characteristic in two kinds of analysis. The writer will analyze the characteristics and personality deviations of John Kramer from the dialogues that the writer excerpting from the subtitles. The writer will use the general psychology theory that will help the writer to analyze the characters psychology of John Kramer.

These are the data that the writer is going to use:

<table>
<thead>
<tr>
<th>No</th>
<th>Corpus</th>
<th>Explanation</th>
<th>Capture</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Characteristic</td>
<td>Psychopath</td>
</tr>
<tr>
<td>2</td>
<td>John:</td>
<td>High Intelligent and Philosophical Attitude</td>
<td>Saw II, 00:35:10</td>
</tr>
<tr>
<td></td>
<td>We have a human race that doesn’t have the edge or the will to survive.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>John:</td>
<td>High Intelligent and Philosophical Attitude</td>
<td>Saw II, 00:35:02</td>
</tr>
<tr>
<td></td>
<td>…Darwin’s theory of evolution and survival of the fittest based on his little trip to the Galapagos no longer applies on this planet.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>Jill:</td>
<td>Antisocial</td>
<td>Saw IV, 00:26:31</td>
</tr>
<tr>
<td></td>
<td>He wasn’t an associated type.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>“…People steal, do not get caught. Live the good life. Others lie and cheat. And get elected. Some people stop to</td>
<td>Difficulty in trusting the rest of the world</td>
<td>Saw IV, 01:25:40</td>
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<td></td>
<td></td>
<td></td>
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<tr>
<td></td>
<td>Help.</td>
<td>Difficulty in trusting the rest of the world</td>
<td>Saw II, 00:56:31</td>
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</tr>
<tr>
<td>6.</td>
<td>“...But most people have the luxury of not knowing when that clock’s gonna go off. And the irony of it is that keeps them drinking that glass of water but never really tasting it.”</td>
<td>Difficulty in trusting the rest of the world</td>
<td>Saw II, 00:48:39</td>
</tr>
<tr>
<td>7.</td>
<td>“Why is that we're only willing to do that when a life is at stake?”</td>
<td>Difficulty in trusting the rest of the world</td>
<td>Saw II, 00:30:14</td>
</tr>
<tr>
<td>8.</td>
<td>“…Lulling me into a false sense of security …Do you feel a whole lot safer now that you only sit behind a desk?”</td>
<td>Difficulty in trusting the rest of the world</td>
<td>Saw III, 00:43:21</td>
</tr>
<tr>
<td>9.</td>
<td>“…If not for her own self-absorption and cowardice, she could have brought your son’s killer to justice.”</td>
<td>Difficulty in trusting the rest of the world</td>
<td>Saw III, 00:57:31</td>
</tr>
<tr>
<td>10.</td>
<td>“Jeff, when the judge presiding over your case sentenced your boy’s murderer so lightly, your soul never recovered.”</td>
<td>Difficulty in trusting the rest of the world</td>
<td>Saw II, 00:58:47</td>
</tr>
<tr>
<td>11.</td>
<td>“…I was determined to spent the rest of my days testing the fabric of human nature.”</td>
<td>Grandiose self-worth and Self-serving goals</td>
<td>Saw III, 00:26:31</td>
</tr>
<tr>
<td>12.</td>
<td>“The consequences for breaking them are great, Death.”</td>
<td>Grandiose self-worth and Self-serving goals</td>
<td>Saw IV, 00:40:11</td>
</tr>
<tr>
<td>13.</td>
<td>“About a husband who takes a motto from your drug clinic designed to help people and twist into some manic torture mantra.”</td>
<td>Grandiose self-worth and Self-serving goals</td>
<td>Saw II, 00:50:13</td>
</tr>
<tr>
<td>14.</td>
<td>“…Can you imagine what it feels like to have someone sit you down and tell you that you’re dying?”</td>
<td>Grandiose self-worth and Self-serving goals</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Conversation</td>
<td>Character Trait</td>
<td>Movie and Time</td>
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<td>15.</td>
<td>Peter: Jigsaw wanted Rigg to see what he sees. He wants him to feel what he feels.</td>
<td>Grandiose self-worth and Self-serving goals</td>
<td>Saw II, 00:40:45</td>
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<td>17.</td>
<td>“…So I put everything in place. You didn’t know that Lynn and Jeff were husband and wife. I had to keep that from you for the purposes of my game.”</td>
<td>Secretive and organized</td>
<td>Saw IV, 00:13:20</td>
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<td>18.</td>
<td>“I’m afraid I can’t do that.”</td>
<td>Shallow emotions</td>
<td>Saw II, 00:07:45</td>
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<td>19.</td>
<td>John: Actually, I will need to remain here, while you deal with me your problem, Detective Matthews …It’s your son Daniel. You remember him, don’t you?</td>
<td>Shallow emotions</td>
<td>Saw II, 00:13:53</td>
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<td>20.</td>
<td>“Would you…kindly…get me a glass of water? I would very much appreciate that.”</td>
<td>Shallow emotions</td>
<td>Saw II, 00:32:45</td>
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<tr>
<td>21.</td>
<td>“So, go ahead. Destroy it. Destroy it all. Just know it will not save your son if you do.”</td>
<td>Shallow emotions</td>
<td>Saw II, 01:12:40</td>
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<td>22.</td>
<td>“I was your finally test of forgiveness. …I told you that you couldn’t kill me, Jeff. But I don’t tell you ‘why’ and the answer is simple…”</td>
<td>Need for stimulation</td>
<td>Saw III, 01:47:50</td>
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<td>23.</td>
<td>“…I promise that my work will continue. You think it is over just because I am dead? It is not over. The games have</td>
<td>Need for stimulation</td>
<td>Saw IV, 00:10:20</td>
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<td>24.</td>
<td>“I’ve never murdered anyone in my life. The decisions are up to them.”</td>
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<td>25.</td>
<td>“No. You did this to yourself. You greed took the life of an innocent child.”</td>
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<td>27.</td>
<td>“It's a tape! It's in my pocket. It says “play me”.</td>
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<td>Saw I, 00:06:43</td>
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<td>28.</td>
<td>“…Live or die, Troy. Make your choice.”</td>
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<td>Saw I, 01:30:48</td>
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<td>29.</td>
<td>“…You will have to face a series of tests.”</td>
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<td>30.</td>
<td>“I think he wants us to cut our feet.”</td>
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<td>Saw I, 00:09:54</td>
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<tr>
<td>31.</td>
<td>“We’re the two of Jigsaw targets.”</td>
<td>Manipulate behavior</td>
<td>Saw IV, 01:14:50</td>
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<td>32.</td>
<td>“…And I just a pawn in your stupid games. I don’t mean anything to you.”</td>
<td>Manipulate behavior</td>
<td>Saw III, 01:25:47</td>
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<tr>
<td>33.</td>
<td>“You’re a vital piece of my puzzle, Dr. Denlon. A critical part of what could be my final test.”</td>
<td>Manipulate behavior</td>
<td>Saw III, 00:28:24</td>
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<td>34.</td>
<td>“…This was your test...your game. I was testing you. I took you in. I selected you for the honor of carrying on my life’s work. In my desperation, I decided to give you one last chance.”</td>
<td>Manipulate behavior</td>
<td>Saw III, 01:36:12</td>
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<td>35.</td>
<td>“...But her emotion is also her weakness”</td>
<td>Manipulate behavior</td>
<td>Saw III, 00:49:23</td>
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<td>36.</td>
<td>“…Amanda, even with that gun, it is Lynn who holds your life in her hands…”</td>
<td>Manipulate behavior</td>
<td>Saw III, 01:21:34</td>
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<tr>
<td>37.</td>
<td>“…I will give you a tool to reclaim your life. And to discard the vices that have so corrupted your soul. …It is the tool that gonna save your life. I wanna play a game. …Today, we’re bringing the ugliness inside you out into the open.”</td>
<td>Poor Judgment</td>
<td>Saw IV, 01:20:00</td>
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<td>38.</td>
<td>“…Can you see the pain you have brought to them? …Now I give you the chance to decide what is more important. …Endless suffering you have been handled the tools which can save your life.”</td>
<td>Poor Judgment</td>
<td>Saw IV, 00:44:41</td>
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<td>39.</td>
<td>“…He’s relishing this. It’s an opportunity to be heard, to be studied.”</td>
<td>Enjoy watching the performance</td>
<td>Saw II, 01:09:15</td>
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<tr>
<td>40.</td>
<td>“You torture people, you watch them die.”</td>
<td>Enjoy watching the performance</td>
<td>Saw III, 01:23:05</td>
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<tr>
<td>41.</td>
<td>“…I haven’t looked at the monitors for sometime. But I would imagine that, umm...he’s cowering in a corner with a look on his face.”</td>
<td>Enjoy watching the performance</td>
<td>Saw III, 00:16:15</td>
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B. Data Analysis

1. John Kramer’s characteristics

On SAW movies, the director described John Kramer as a successful civil engineer and devoted husband to his wife Jill Tuck. They had a rehab clinic for drug addicts with “Cherish Your Life” words as the motto. John wanted the patients to cherish their lives by do not use any drugs that can destroy their lives. As an engineer, John also had a company named “The Urban Renewal”. His figure was ever been published on the Journal of Civil Engineering magazine and newspaper. John was impatiently waiting for the born of his first son that would be named Gideon and be born on Pig Festival Year. But one day, tragically Jill lost her baby due to the inadvertent actions of a drug addict named Cecil Adams. John grieved over the loss of his child then distanced himself from his wife and friend. John and Jill eventually drifted apart and divorced.

After this turn of events, John found himself in a rut that he too complements with to give up. This lifestyle continued for sometimes until John became sick and diagnosed had an inoperable frontal lobe tumor. He had cancer was acknowledge to be the ‘final straw’ that drove him to his actions.

Saw II, 00:57:31

John: The cancer isn’t what started me in my work. It was the moment that I decided to end my life that started me in my work and brought meaning to it.
John stated in an interview that his terminal cancer was one of the elements of his life that had made him in decided to ended his life “…the moment that I decided to end my life…” He thought that his body had not been strong enough to repel cancer cells and his decision to die, had started him in his work that also brought meaning on it “…that started me in my work and brought meaning to it.” In order to more focus into John Kramer’s tendencies of abnormal deviation, the writer deviates John’s characters into few points below.

a. **High intelligent and Philosophical attitude**

In *SAW series* movie, John Kramer depicted as being *extremely intelligent* in the areas that relevant to his actions and being *extremely educated* in an interview. He also depicted doing extensive study in multiple fields to gain knowledge for designing his tests. His high intelligent were proven on his games creating, *trap machines* and *tasks designs* that relevant to the subjects’ lifestyles. He used his *verbal intelligent* to *manipulate* the subjects on games and made some deals to them.

*Saw II, 00:35:10*

*John: We have a human race that doesn’t have the edge or the will to survive.*

John was also described as a scientist that determined to initiate the survival instinct in his subjects and believing that the humanity no longer used its instinct of survive “…a human race that doesn’t have the edge or the will to survive.” John might resort to discussing Darwin’s little trip to the Galapagos
Islands to provide the theoretical underpinning for his project and echo Nietzsche in talking of the will to survive.

_Saw II, 00:35:01_

*John:* …Darwin’s theory of evolution and survival of the fittest based on his little trip to the Galapagos no longer applies on this planet.

A dialogue above is John’s statement about Darwin’s theory of evolution and survival that no longer applies. He used this theory to purpose his games that performed for the people that never appreciate their lives anymore. All of his intelligent skills and all of his philosophical minded are being useful in purposing his games.

**b. Antisocial**

Far before John started his work as Jigsaw, he had showed as quite man and did not do more contact with other people. People who often do any contact with him were just Jill and their lawyer, Art Blanc. He always spent his time in his liar doing his work as an engineer and accompanied his wife, Jill. The dialogue below is an interview between FBI Agent Peter Strahm and Jill when Agent Strahm interrogated Jill about her ex-husband, John.

_Saw IV, 00:26:31_

*Peter:* You see that, Jill. That a federal fucking indictment. It is got your name on it. You wanna put somebody else’s name on it? …Who were John’s business associates before him?
Agent Strahm tried to find any information about John from Jill. He accused Jill had conspired with John to murder. He asked her about John’s business associates before Art Blanc that ever became their lawyer and friend. Then she answered him that John was not an associated type man “He wasn’t an associated type”.

After he lost his son, his antisocial behavior was getting worse. Jill explained Strahm that John hid out himself in his fabric and just sit on a chair with empty gaze. He did not receive Art and Jill’s persuasion to allow the incident and asked him to not distance himself from other. He even gave them such sarcastic gaze and chased them away from his lair. But on this movie, those events just showed only with the flashback scenes.

c. Difficulty in trusting the rest of the world

John was described as a person who always kept himself stayed away from people, especially to the people that perverse, singular and aberrant. It got worse after the incidents.

_Saw IV, 01:25:40_

“You see things aren’t sequential. Good doesn’t lead to good or bad to bad. People steal, do not get caught. Live the good life. Others lie and cheat. And get elected. Some people stop to help. …There’s no accounting for it. How you play the cards you’re dealt.”
On a dialogue above, John stated about good and bad that did not lead each other again. He complained about people that living the good life, people that lie, cheat and stop to help each other “Some people stop to help.” He also complained about the criminals that did not get caught to be judge by the police officer “People steal, do not get caught.”

*Saw II, 00:56:31*

“That clock’s ticking for you. In a split of second, your world is cracked open. You look at things differently. You savor everything, be a glass of water or a walk in the park. ...But most people have the luxury of not knowing when that clock’s gonna go off. And the irony of it is that keeps them drinking that glass of water but never really tasting it.”

John always appreciated the time. Every second of the clock clicking was meaningful for him. He thought people did not appreciate time of their lives anymore. They did not know when the time of their lives was going to go off “But most people have the luxury of not knowing when that clock’s gonna go off.” He related it with the death knowledge that could change everything. He thought people live but never really tasting the meaning of it “It keeps them drinking that glass of water but never really tasting it.”

*Saw II, 00:48:39*

*John: Why is that we’re only willing to do that when a life is at stake?*

John stated on his statement above about his anger to the people that wasted and unappreciated their lives, then only willing to do it when their lives were at stake. He also showed a difficulty in trusting the rest of the world into the law.
Saw II, 00:30:14

**Eric**: ...All I’m hearing is the same sick fucking bullshit that comes about two seconds into every interview I’ve ever done with one of you, fuckin’ people!

**John**: Well, that’s an interesting approach to police work, isn’t it? Are you supposed to be convincing me that I’m your friend? Lulling me into a false sense of security, so that I’ll confide in you? ...I know you were considered a fearless police officer. Do you feel a whole lot safer now that you only sit behind a desk?

On an interview between John and Detective Eric Mathew above, John stated his untrusting about sense of security life, law and safety. When Eric complained about John’s twisting and wasting time interview, John told him that do an interview to the criminal suspects was an interesting approach to police work “...that’s an interesting approach to police work, isn’t it?” And he questioned Eric, was everything get safer while he only sit “Do you feel a whole lot safer now that you only sit behind a desk?”

Saw III, 00:43:21

“*Her name is Danica Scott. She was the only witness present at the scenes of your son’s untimely demise. If not for her own self-absorption and cowardice, she could have brought your son’s killer to justice.*”

Saw III, 00:57:31

“*Jeff, when the judge presiding over your case sentenced your boy’s murderer so lightly, your soul never recovered.*”

On two dialogues above, John also showed his difficulty in trusting the rest of justice in the world. John stated about the people who had stopped to help
each other. The first statement, John complained about Danica’s self-absorption and cowardice as a witness of a murder that did not help to bring the killer to justice. And on the second statement, he complained about the judge that did not process Jeff’s case to justice and just let the killer to be released.

d. Grandiose self-worth and Self-serving goals

John was a person with extreme beliefs and be really thought that he made a difference. He was such a character that only purposed to act as a vigilante against people that he believed was not morally concrete. He took it upon himself to act as the judge, jury and executioner of the people that he decided to torment. As a result of his cancer and failed suicide attempt, John decided to dedicate the rest of his life to teaching people to appreciate their own lives.

Saw II, 00:58:47

John : And I was determined to spent the rest of my days testing the fabric of human nature.

John’s games were designed to crack open the world of the respective players that never appreciate their lives. John thought the death was only way for breaking it.

Saw III, 00:26:31

John : The consequences for breaking them are great, Death.
John, as the killer that thought to rehabilitate his victims, used his “cherish your live” clinic motto to help people into a killer motto on his games “a husband who takes a motto from your drug clinic designed to help people and twist into some manic torture mantra.”

*Saw IV, 00:40:11*

*Peter:* About a husband who takes a motto from your drug clinic designed to help people and twist into some manic torture mantra. …every detail we unearth about your hall of fame psychopath husband.

John took the control of the subjects’ lives and thought that their fates were on his hands. John presented the death to his victims because they never appreciated their lives and just will to do that when their lives were at stake. So, John wanted them could feel what he felt when the doctor diagnosed him to be dead because of his colon cancer “Can you imagine what it feels like to have someone sit you down and tell you that you’re dying”

*Saw II, 00:55:13*

*John:* If I were to tell you the exact date and time of your own death, it would shatter your world completely. Can you imagine what it feels like to have someone sit you down and tell you that you’re dying?

John wanted the subjects to see what he saw, feel what he felt and judge how he judged. The dialogue beneath is a statement from Detective Peter Strahm
about John’s games when he analyzing a deathly game for Ivan. Peter stated that John wanted Rigg to see what John saw and felt about the death.

*Saw II, 00:40:45*

*Peter: Jigsaw wanted Rigg to see what he sees. He wants him to feel what he feels.*

John made many people realize that they were afraid of someone else making the final decision as to the length of their lives. People know that they can die anytime, but here, John decided it for them.

**e. Lacks of remorse and empathy**

John never showed his sympathy and remorse to the people pain and suffers. Although they were begging to him, he would never let them survive easily. His lacks of remorse and empathy had been created him to be a sadistic and cold-blooded serial killer.

*Saw IV, 01:21:03*

*Cecil : I’m bleeding, man. Please, just let me go.*

*John : I could let you go, but that would not serve you. ...You just lean forward into the knives with your face. Press hard enough and you’ll release the arm and the leg restraints that blind you. ...and you’ll be free...*

On dialogue between John and Cecil above, John did not show any feeling of remorse and empathy to Cecil when he begged him to let him go because of his
hands that bleeding “I’m bleeding, man...” John did not care about the victims’ painful, sorrows and cries. Without any remorse and empathy, he told Cecil that he would be free after lean forward his face into the knives that John presented to him “You just lean forward into the knives with your face.”

f. Secretive and organized

Jill Tuck explained about John’s organized and planned lifestyle, stating that she had conceived their miscarried son Gideon, with John planning for him to be born in the year of the pig. John’s secretive and planned behaviors were also used to purpose his framework. John always did everything carefully and planned-well. She entered to John’s lair and saw John’s trap and game designs, the pictures of the victims complete with their personal data in map. When John caught her coming, he chased her away in a harsh manner. But those events were showed only with flashback scenes.

Saw IV, 00:13:20

“In my desperation, I decided to give you one last chance. So I put everything in place. You didn’t know that Lynn and Jeff were husband and wife. I had to keep that from you for the purposes of my game. I had to leave out the ruined marriage, the cheating wife, the vengeful husband, the neglected daughter.”

John even hid his entire secret mission from his protégé. His secretive and organized behaviors have made him successfully hiding his plans from anyone. On dialogue above, John confess that he put everything about the subjects’ information in place to purpose his games “I had to keep that from you for the purposes of my game.”
g. Shallow emotions

On this series movie, John often showed *indifferent to the threat of physical pain and punishment in general*; and also *showed no indication of fear when threatened*. He always put himself in a role of total control of the games that he played to the hilt. He never showed any emotion mimics on his face.

Capture 5 (Saw II, 00:14:11),
*John on the siege*

*Saw II, 00:07:45*

**Rigg**: Freeze! Don’t move. Let me see your hands! Put your hands where I can see them! Down on your knee!

**John**: I’m afraid I can’t do that.

The picture 5 above described a situation where Detective Eric Mathews and his teams found John sitting on a wheel-chair with an infusion that implanting on his left hand. His face showed no emotion, no expression and fear when Officer Rigg gave him some orders with the guns aimed on him. Officer Rigg ordered John to put his hands up and down his knee, but John easily answered him that he could not down his knee on floor “I’m afraid I can’t do that.”
Saw II, 00:13:53

John laughs

Eric : Hey, Is this close enough? (laugh)
John : Actually, I will need to remain here, while you deal with me your problem, Detective Matthews.
Eric : What problem?
John : The problem is in that room.
Eric : Fuck, he’s got my son. What the fuck is that?
John : It’s your son Daniel. You remember him, don’t you?

It was the first time of John and Detective Eric Matthews meeting. Without paying attention to the guns that aimed on John, he turned over to force them by put Eric into his game and threatened him. He tried to take the total control back on him by orders Eric a deal, which risked his son’s life, Daniel “I will need to remain here, while you deal with me your problem, Detective Matthews.” Eric, who felt win before, became panic and mad when he sew Daniel on monitors set that had been kidnapped by John in toxic nerve gas house. The monitors showed Daniel sitting down in the corner of a house that filled with toxic nerve gas, along with the people who had been framed for crimes that they did not commit by Eric. John started laughing when seeing Eric’s panic and anger face. Eric who was not success to force John to tell about Daniel, then Eric accepted his deal to talk.
John traded Daniel’s life to Eric’s time conversing with him until the game was concluded for two hours. John asked Eric’s time to talk with him as his deal.

Capture 7 (Saw II, 00:32:45),
John asking Eric to get him a glass of water

Saw II, 00:32:45

John : Would you…kindly…get me a glass of water? I would very much appreciate that.

In the middle of the interview between them, John asked Eric to get him a glass of water by dauntless “Would you…kindly…get me a glass of water?” He still shows his face with no emotions on it. Like to be showed on capture 7, John tried to give Eric a glass with sarcastic gaze.

Though Eric had patience for a while, he eventually got tired of John’s game and instead resorted to brutality. Eric tried to threaten John by destroyed his work. Eric, who was growing impatient with John’s philosophical rambling, trashed the model and plans but failed to move him.

Saw II, 01:12:40

John : How will you get your conviction without all this evidence, Eric?
Eric : I don’t need this shit to convict you.
John : So, go ahead. Destroy it. Destroy it all. Just know it will not save your son if you do.
Eric: You kill my son, I kill you.
John: Go ahead, why wait? We both know the sort of person you are, the sort of person who guns down an unarmed suspect.

John instead asked Eric to destroy it all “So, go ahead. Destroy it. Destroy it all…” When Eric threaten to kill him, he also answer him by relaxed that he knew what kind of person Eric was who gunned down an unarmed suspect like he ever did to those seven people in nerve gas house, “Go ahead, why wait? We both know the sort of person you are, the sort of person who guns down an unarmed suspect”.

h. Need for stimulation

John did not just talk about his frustrations, but he did something about them and put himself on the line of his games. He never took responsibility for any chances that could kill him in the games that he presented to the subjects.

Saw III, 01:47:50

“I was your finally test of forgiveness. And if you are listening to this, then you failed. Now you must pay the price...the price for living for nothing but vengeance. Now I will give you something to live for. I told you that you couldn’t kill me, Jeff. But I don’t tell you ‘why’ and the answer is simple. I’m the person responsible for the loss of your child. I’m the only person who knows where your daughter is.”

On the statement above, John put himself into a game that he presented to Jeff, Lynn and Amanda, as his final test of forgiveness for them “I was your finally test of forgiveness.” His involvement on this game had made him being killed by Jeff. But John had prepared everything in place. As the price of killing John, Jeff lost Lynn and could not find his daughter that being kidnapped by John. And John was the only one who knowing where she was “I’m the person
responsible for the loss of your child. I’m the only person who knows where your daughter is.”

During the autopsy of John Kramer, the corner found a tape inside his stomach.

Saw IV, 00:10:02

“Are you there, Detective? If so, you’re probably the last man standing. Now perhaps you will succeed where the others have failed. You think you will walk away untested? I promise that my work will continue. You think it is over just because I am dead? It is not over. The games have just begun.”

The statement above is a recorded sound of John in a tape that he swallowed before Jeff killed him. John was dead but he still planned to killings despite his death “You think it is over just because I am dead? It is not over.” So, he had prepared and managed everything in place. Although he dead, the games kept continue working.

i. Failure to accept responsibility for own actions

John always put a tool on each trap that would be used by the victims to release themselves from his games. Indirectly, he forced them to use the tools to mutilating themselves, to kill themselves or kill each other to survive. Because of John’s unwilling to accept responsibility; he denied all of the crimes that he done to the victims. He felt that he never murdered anyone who had been killed by his traps “I’ve never murdered anyone in my life”. The decisions, the choices, the
selection of a potential were in the hands of the subjects themselves “The decisions are up to them.”

_Saw III, 00:44:03_

Eric : ...I know it’s not killing and torturing people for your own sick fucking pleasure.

John : I’ve never murdered anyone in my life. The decisions are up to them.

Eric : Yeah, well, putting a gun to someone’s head and forcing them to pull the trigger is still murder.

The second dialogue beneath was happened when John kidnapped Cecil Adam as his first subject and put Cecil on knife chair. Agree with John’s framework to testing the fabric of human nature, the traps that he built were related with the victims’ habitual leaves.

_Saw IV, 00:20:00_

Cecil : Fuck. You did it to me?

John : No. You did this to yourself. You greed took the life of an innocent child.

He blamed the victims’ bad habitual had brought them into their own death. On that dialogue, he told Cecil that his greed which took the life of John’s unborn child; had brought himself into the chair “No. You did this to yourself. You greed took the life of an innocent child”. From both dialogues, John did not show any remorse feeling for all of his works to the victims.

The characters that the writer discusses in few points above are proving that John has the tendencies of becoming a psychopath. On this discussion, the writer analyzes John’s high intelligent in knowledge and verbal, his antisocial
behavior, difficulty in trusting the rest of the world, unwilling to feel the remorse and empathy to the victims, doing the risky things, etc. Then, the psychopath act of John will be explained in the second discussion.

2. John Kramer’s psychopath behaviors

a. Good in using game theory

To a psychopath, everything about a relationship is a game. Psychopaths often follow a distinct set of rules in which they have created for themselves rather than following social norms set in place by society. John used game theory to torture his victims. It was like to be stated by Detective Kerry on a dialogue beneath when she tried to read John’s pattern of murder. She really knew that John played a game to torture the victims “He’s playing a game.”

*Saw II, 01:07:23*

*Det. Kerry: Look, I know how this guy works. Ok? He’s playing a game.*

John built the *deadly traps* for his victims with the rules that they must be finished. They usually informed about the traps and rules by using a recorded video or cassette tape that sounding off John’s voice recorded with high-pitched

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squeaky voices. It either played automatically once when they awaken, or when they started the recording by themselves.

*Saw I, 00:06:43*

*Adam: It’s a tape! It’s in my pocket. It says “play me”.*

John was the brilliant and disturbed mastermind that wrecked havoc was back for another round of horrifying life or death games. Then, there was an instruction to live or die and to make a choice to survive the encounter with affect or the affection image.

*Saw I, 01:30:48*

*John: …Live or die, Troy. Make your choice.*

The statement above is John’s record sound that explains about the rule of Troy’s test. After explained the rules, John always gave a choice to live or die to survive “Live or die…” Then, he ended it by saying the words that order the subjects to make their own decisions to choose the choice “make your choice”.

*Saw III, 00:29:31*

*John : Today, however, it is you who will be put on trial to escape from where you are. You will have to face a series of tests.*

The games are typically consists of several “small traps” which are resolved within a short length of time, and foundation for “larger traps” which occupy most of the time of the movie. On the larger traps, the victims usually
have to face a series of tests “You will have to face a series of tests”, which have an own theme for each test.

John’s games were designed to crack open the world of their respective players. The challenges were nearly always relevant to the subjects’ lifestyles in symbolic or literal way that bringing the subjects to self-awareness or painful and prompting a reappraisal of their squandered potential.

_Saw I, 00:09:54_

_Dr. Gordon: I think he wants us to cut our feet._

They must performed the John’s tasks in order to pass the tests and survive; however, the tasks often involved extreme self-mutilation “…he wants us to cut our feet.”

The dialogues that the writer puts above are proving John’s professionalism and skillfulness in using the game theories. John succeeded to fusing his verbal ability, high intelligent and his ability in engineering; to created the painful games with rules and traps the inside. The [http://www.fwselijah.com/psychopa.htm](http://www.fwselijah.com/psychopa.htm) explains that a psychopath is usually taking the form of verbal abused and physical punishments.
b. Manipulative behavior and Pathological lying

Psychopaths are master manipulators, investing notable energy and skill in creating and then preserving their masks. In this movie, John as the main character was showed as a person who possessed the deviant above. He manipulated his victims by playing their emotions to getting mad and abused each other; harassed them to get their reactions and tried to make them look out of control. A psychopath uses his manipulate behavior to pits people each other.

Saw IV, 01:14:50

Lindsay : What does this mean?

Peter : We’re the two of Jigsaw targets.

John appreciated the people as target or the things that could be used to purpose his project. The Special Agents Lindsay Perez and Peter Strahm dialogue above explains about them that become John’s game targets.

Saw III, 01:45:27

Amanda : …And I just a pawn in your stupid games. I don’t mean anything to you.

A psychopath appears to be charming, yet is covertly hostile and domineering, seeing his victims as merely an instrument to be used. The

29 Ibid., Babiak Paul, Ph. D. p. 5
30 Ibid.
31 Ibid., Profile of sociopath. p. 6
statement above explains that John also used his subjects only as a pawn in his games “...I just a pawn in your stupid games.”

Saw III, 00:28:24

John : You’re a vital piece of my puzzle, Dr. Denlon. A critical part of what could be my final test.

A psychopath is using his “people skills” to exploit, abuse, and wield power. On dialogue above, John states that Dr. Lynn Denlon is a critical part of his puzzle to run his final test “You’re a vital piece of my puzzle, Dr. Denlon.” John also used the subjects’ behaviors as tools that could be used to purpose his games. He hid Lynn and Jeff information as wife and husband from Amanda to purpose his games “You didn’t know that Lynn and Jeff were husband and wife. I had to keep that from you for the purposes of my game.” Amanda thought the games were performed for them both, but it actually purposed for her “This was your test...your game. I was testing you. I took you in.”

Saw III, 01:36:12

John : Amanda, it’s okay. This was your test...your game. I was testing you. I took you in. I selected you for the honor of carrying on my life’s work. In my desperation, I decided to give you one last chance. So I put everything in place. You didn’t know that Lynn and Jeff were husband and wife. I had to keep that from you for the purposes of my game.

On a statement beneath, John used Amanda’s emotion as her weakness “...But her emotion is also her weakness.”

32 Ibid.
Saw III, 00:49:23

John : I apologize for her behavior. ...But her emotion is also her weakness.

   John used Amanda’s weakness to harass her emotion to become out of control and start to kill each other.

Saw III, 01:21:34

John : ...Amanda, even with that gun, it is Lynn who holds your life in her hands...

Amanda : Fuck you! You give her control over me? Stop fucking with me!

John harassed her by gives Dr. Denlon control over her “You give her control over me?” , that the fate of her life was depended on Dr. Denlon’s hands “it is Lynn who holds your life in her hands”.

   Those dialogues are proving about John’s manipulate actions to provoke the victims that make him to do not use himself to kill them or as if pits them to killing each other.

c. Poor judgment

   A psychopath is described has bad judgment. Psychopaths who commit serial murder do not value human life and are extremely callous in their interactions with their victims. This is particularly evident in sexually motivated

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33 Ibid., Characteristics of a Psychopath, p. 5
serial killers who repeatedly target, stalk, assault, and kill without a sense of remorse.”

In the series, John used psychological and emotional torture for the subject’s test. The traps were being created for people that John deemed unappreciative of their lives, and designed to ironically reflect the problems of their characters. John believed that the devices he made would be punished and cured them from their bad habits. The victims’ tears were never made him feel any empathy for their pains.

Cecil Adams was a robbery and a drug addict that responsible for the lost of John’s unborn child to be named Gideon. After the accident, John’s despair, the diagnosed of frontal lobe tumor, and his observation to the lives of others that squandering the gifts of life; he began his work as Jigsaw. He hunted down Cecil to his first test subject then designed more of traps.

Saw IV, 01:20:00

“...You greed took the life of innocent child. ...Addiction has ruined your life. ...I will give you a tool to reclaim your life. And to discard the vices that have so corrupted your soul, ...It is the tool that gonna save your life. I wanna play a game. Your life is a lie, Cecil. Now comes your moment of truth. As a drug addict and a thief, you prey on the kindness of others to fuel your addiction. Today, we’re bringing the ugliness inside you out into the open. Now, in order for you to stay alive, you have to match your face with the ugliness of your soul. You’re just lean forward into the knives with your face. Press hard enough and you’ll release the arm and the leg restraints that blind you.”

The dialogue above is an interview between John and Cecil in Gideon Meat factory, after he succeeded to kidnap and brought Cecil in. He trapped Cecil

34 Ibid., Federal Bureau of Investigation (FBI). p. 21
in the knife chair trap to punish him for reclaim his life “I will give you a tool to reclaim your life” that had been ruined by the drugs. He also wanted to bring out the ugliness of inside Cecil “…bringing the ugliness inside you out into the open”.

“You did this to yourself. You greed took the life of innocent child.” John wanted Cecil to match his face with his ugliness soul “…you have to match your face with the ugliness of your soul”, by lean forward his face into the knives.

The second figure beneath shows another one of John’s victims, Ivan Landsness that strapped on “hydraulic gear-shifts” in bedroom trap.

Capture 2, (Saw IV, 00:44:41),
Ivan lays down on hydraulic gear-shifts

“…As a voyeur, you’ve kept photos of those you have victimized. Can you see the pain you have brought to them? You have torn apart their lives. You have used your body as an instrument of abuse. Now I give you the chance to decide what is more important. Your eyes which have led you blindly astray or your body which has caused those around you. Endless suffering you have been handled the tools which can save your life.

John designed the room by hanging several pictures of various murdered woman on the ropes that surrounding it. John wanted to punish Ivan that causing by his lifestyle as a voyeur and serial rapist. From those pictures, John wanted Ivan could feel his victims’ pains that he brought to them and for their lives that
he had been torn apart “Can you see the pain you have brought to them? You have torn apart their lives.” The hydraulic gear-shifts bed that John designed as Ivan’s punishment that had used his body to abused the victims “You have used your body as an instrument of abuse.” A scythe-like arm tools on side of the vise would be swung down and pierced Ivan’s eyes by means to open Ivan’s eyes which led him blindly astray “Your eyes which have led you blindly astray…” Then the gears were holding the shackles. These cranked as four spots that pulled and planted outwards, pulling his limbs tout and ripping them from his body one after the other as punishment for his body that had caused the pains “…your body which has caused those around you.”

The examples above are proving that John has used psychological torture and conflicts of the victims’ lives that influencing the tests. And the devices that John designed are to punish the victims’ bad behaviors by using his own judgment way.

d. Enjoy watching the performance

The people may be used as psychopaths’ proxy interacting with others as they set the victims up to take the fall while they enjoy watching the performances that they orchestrate.35

Saw II, 01:09:15

Kerry: His work. You want to get him, that’s how you do it. He’s relishing this.

It’s an opportunity to be heard, to be studied.

35 Ibid., Characteristics of a Psychopath. p. 3
On a dialogue above, it can be proved that John always relishes all his works on games “He’s relishing this.” He also relishes watching the victims’ die when he tortures them as stated by Amanda on her statement beneath.

*Saw III, 01:23:05*

*Amanda*: You torture people, you watch them die.

In perform his mission, John was always enclosing a security recorder camera that setting up on each room where the traps placed; to make him easier to watch and oversee the victims all at once during they finishing the tasks. According it, John still could control the game situations from far away.

*Capture 8 (SAW II, 00:16:05), The monitors in John’s lair*

*Capture 9 (SAW III, 00:34:54), A recorder video camera on Jeff’s test*

*Saw II, 00:16:15*

*Eric*: What is he doing on that fuckin’ monitor?

*John*: Well, I haven’t looked at the monitors for sometime. But I would imagine that, umm...he’s cowering in a corner with a look on his face.

A conversation above between John and Detective Eric Matthews is happened when Eric found his son recorded video on John’s monitors set that showing them with the seven convicts previously framed by Eric in *nerve gas*
house trap. Eric asked him about what his son doing on that monitor, but John answered him by relaxed that he had not looked at the monitors for sometimes and imagined Daniel who cowering in a corner of that house.

Those dialogues are proving his deviant in enjoy watching the performance of his victims during playing the games. He controlled everything in place from his lair to make sure that the players do the things appropriate with the rules and did not break it.

On the second discussion, the writer described the psychopath acts of John. He does some criminal actions, such as, playing the games to torture and manipulate the victims, punish the victims that waste their lives; by his own rules, and enjoys watching suffering of the victims.
CHAPTER IV

CONCLUSIONS AND SUGGESTIONS

A. Conclusions

The Saw Series film show the motivations of the villain named John Kramer that presented the sadistic games. After analyzing the character of John Kramer in chapter three, the writer drew a conclusion that John has faced the psychology and mental changes, especially in psychopath field. After John lost his son, being diagnosed had colon cancer and survived from the suicide attempt; he distanced himself away from people and society life. John showed more deviate characters and actions that lean directly into the psychopath characteristics. Such as, difficulty in trusting the rest of the world, show no remorse and empathy, playing the game theory, killing and torturing people that do not appreciate their lives, and do manipulate actions, etc.

He started to observe the rest of human nature that squandering the gift of life that he had just been denied. He used imaginative engineering and ironic traps of torturous nature for the people that had wasted their lives. He started to punish them by his own way in judgment to crack open the world about the meaningful of life before other people decided the exact time for them to die.
B. Suggestions

By reading this thesis, the writer hopes that this thesis will help the readers in understanding about characteristics and personality deviations of John Kramer in Saw Series movie related with abnormal psychology and psychopathic. However the writer believes that this thesis is still far from perfection. Therefore, for the readers who want to know more detail about psychopath deviation of John Kramer in Saw Series movie please watch the movie, read the books of abnormal psychology, literature, cinematography, and internet which is available in bibliography.
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